



# DAWID CENCORA

## 3D ARTIST

### PROFILE

27 years old **3d artist**, currently working as 3D Generalist at Nexon Europe.

I am specialized in hardsurface modeling and character sculpting and texturing.

I do not limit myself to these fields. I feel confident in rigging, keyframe animation, rendering and compositing.

### CONTACT



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[xaia.artstation.com](https://www.artstation.com/xaia)

### LANGUAGES

**ENGLISH** Professional working proficiency  
**GERMAN** B1 Certificate  
**POLISH** Native

### SKILLS & EXPERTISE

My strongest suit is Hardsurface Modeling, Organic Modeling, Digital Sculpting, Shading and Texturing.

Character Designs, Animation, Rigging, Lighting, Rendering, Compositing, Digital Photography and Motion Graphics.

- Maya
- Zbrush
- Substance Painter
- Photoshop
- Marvelous Designer
- Mari
- Arnold/Vray/Redshift
- Substance Designer

### WORK EXPERIENCE

#### ○ 3D GENERALIST AT NEXON EUROPE

(DECEMBER 2016 - PRESENT)

- Designed and sculpted 3 high poly soldiers outfits for Combat Arms game,
- Created over 10 fully 3D Illustrations rendered in Redshift and Arnold,
- Modeled and textured over 100 high poly assets,
- Created two cinematic trailers - introductions for new players
- Established pipeline for animations / cinematics for Battlejack,
- Delivered CXR character introduction animation rendered in Redshift,
- Created Motion Graphics animations for Counter Strike NEXON Zombie trailer and Battlejack UA Trailers
- Created shaders and models for Unreal Engine 4

#### ○ RENDERING ARTIST AT NEMIPICTURES FILM

(NOVEMBER 2014 - DECEMBER 2014)

- Lighting, shading and rendering setup

#### ○ 3D ARTIST AT FAT OWL SP. Z O.O.

(NOVEMBER 2013 - MARCH 2014)

- Modeling, uv, rigging, animation - assets for mobile games

#### ○ RENDERING ARTIST TRANSATLANTYK FESTIWAL 2012

(JUNE 2012)

- Lighting, shading, rendering, compositing

### PUBLICATIONS & ACHIEVEMENTS

#### ○ ZBRUSHCENTRAL TOP ROW

ZBRUSHCENTRAL.COM SEPTEMBER 2016

Spider-man Homecoming

#### ○ 3DTOTAL SPOTLIGHT & INTERVIEW

3DTOTAL.COM OCTOBER 2016

Spider-man Homecoming

#### ○ 50 MAYA TIPS & TRICKS

3D ARTIST MAGAZINE AUGUST 14, 2013

Cyber Girl and Octopus as the article cover.

#### ○ 2 TIMES MAX3D.PL FRONT PAGE

MAX3D.PL MAY 2013, SEPTEMBER 2016

Cybergirl, Spider-man Homecoming

### EDUCATION

#### ○ DRIMAGINE WARSAW / 2012 - 2013

Animation, Interactive Technology, Video Graphics and Special

#### ○ AUGUSTOW EDUCATION CENTRUM POLAND / 2006 - 2010

Computer Science, Photography - technical Degree